

Expressions: Standard library (2)

- **Finite quantification**

- $c \rightarrow \text{forall}(i : T \mid e) = c \rightarrow \text{iterate}(i : T; a : \text{Boolean} = \text{true} \mid a \textbf{ and } e)$
- $c \rightarrow \text{exists}(i : T \mid e) = c \rightarrow \text{iterate}(i : T; a : \text{Boolean} = \text{false} \mid a \textbf{ or } e)$

- **Selecting values**

- $c \rightarrow \text{any}(i : T \mid e)$ some element of c satisfying e
- $c \rightarrow \text{select}(i : T \mid e)$ all elements of c satisfying e

- **Collecting values**

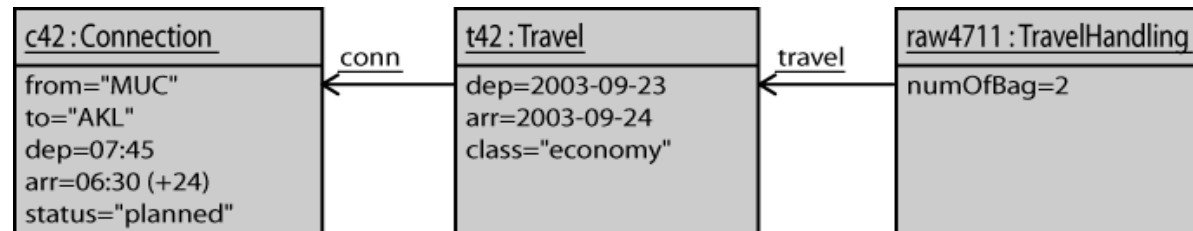
- $c \rightarrow \text{collect}(i : T \mid e)$ collection of elements with e applied to each element of c
- $c.p$ collection of elements $v.p$ for each v in c (short-hand for `collect`)

<code>C.allInstances()</code>	all current instances of classifier C
<code>o.oclIsInState(s)</code>	is o currently in state machine state s ?
<code>v.oclIsUndefined()</code>	is value v null or invalid?
<code>v.oclIsInvalid()</code>	is value v invalid?

Evaluation

- Strict evaluation with some exceptions
 - `(if (1/0 = 0) then 0.0 else 0.0 endif).oclIsInvalid() = true`
 - `(1/0).oclIsInvalid() = true`
- Short-cut evaluation for **and**, **or**, **implies**
 - `(1/0 = 0.0) and false = false`
 - `true or (1/0 = 0.0) = true`
 - `false implies (1/0 = 0.0) = true`
 - `(1/0 = 0.0) implies true = true`
 - `if (0 = 0) then 0.0 else 1/0 endif = 0.0`
- In general, OCL expressions are evaluated over a system state.

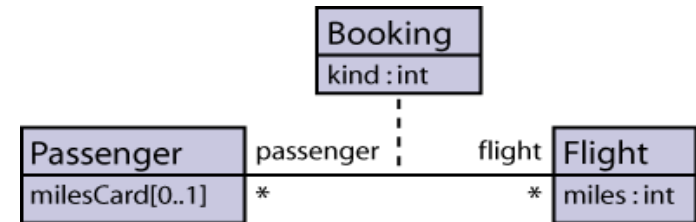
e.g., represented
by an object diagram





Connection to UML

- Import of classifiers and enumerations as types
- Properties accessible in OCL
 - Attributes
 - $p . \text{milesCard}$ (with $p : \text{Passenger}$)
 - Association ends
 - $p . \text{flight}, p . \text{booking}, p . \text{booking} [\text{flight}]$
 - $\{ \text{query} \}$ operations
 - Access to stereotypes via $v . \text{stereotype}$



- **Representation of multiplicities**

$a[1] : T$	$a : T$
$a[0..1] : T$	$a : \text{Set}(T) \text{ or } T$
$a[m..n] : T$	$a : \text{Set}(T)$
$a[*] : T \{ \text{unordered} \}$	$a : \text{Set}(T)$
$a[*] : T \{ \text{ordered} \}$	$a : \text{OrderedSet}(T)$
$a[*] : T \{ \text{bag} \}$	$a : \text{Bag}(T)$

Invariants

context classifier

```
context Passenger  
inv: ma.statusMiles > 10000 implies  
      status = Status::Albatros
```

boolean expression

Notational variants

```
context Passenger  
inv statusLimit: self.ma.statusMiles > 10000 implies  
                self.status = Status::Albatros
```

explicit `self` (refers to instance of discourse)

optional name

```
context p : Passenger  
inv statusLimit: p.ma.statusMiles > 10000 implies  
                p.status = Status::Albatros
```

replacement for `self`

Semantics of invariants

- Restriction of valid states of classifier instances
 - when observed from outside
- Invariants (as all constraints) are inherited via generalizations
 - but how they are combined is not predefined
- One possibility: Combination of several invariants by **conjunction**

<code>context C</code>		<code>context C</code>
<code>inv: I₁</code>		<code>inv: I₁ and I₂</code>
<code>context C</code>	\rightsquigarrow	
<code>inv: I₂</code>		



Pre-/post-conditions

- In UML models, pre- and post-conditions are defined separately
 - not necessarily as pairs
 - «precondition» and «postcondition» as constraint stereotypes

```
context Passenger::consumeMiles(b : Booking) : Boolean  
pre: ma->notEmpty() and  
    ma.flightMiles >= b.flight.miles
```

```
context Passenger::consumeMiles(b : Booking) : Boolean  
post: ma.flightMiles = ma.flightMiles@pre-b.flight.miles and  
    result = true
```

- Some constructs only available in post-conditions
 - values at pre-condition time
 - result of operation call
 - whether an object has been newly created
 - messages sent

p@pre

result

o.oclIsNew()

o^op(), o^^op()

Semantics of pre-/post-conditions

- Standard interpretation
 - A pre-/post-condition pair (P, Q) defines a relation R on system states such that $(\sigma, \sigma') \in R$, if $\sigma \models P$ and $(\sigma, \sigma') \models Q$.
 - system state σ on operation invocation
 - system state σ' on operation termination (Q may refer to σ by @pre).
 - Thus (P, Q) equivalent to $(\text{true}, P@pre \text{ and } Q)$.
- **Meyer's contract view**
 - A pre-/post-condition pair (P, Q) induces benefits and obligations.
 - benefits and obligations differ for implementer and user

	obligation	benefit
user	satisfy P	Q established
implementer	if P satisfied, establish Q	P established