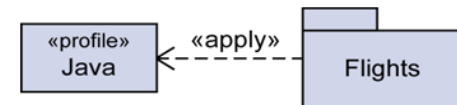
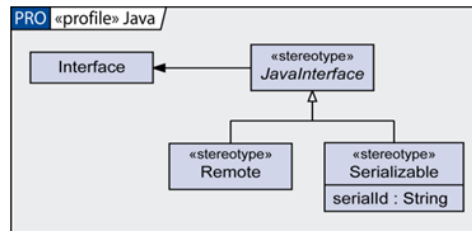


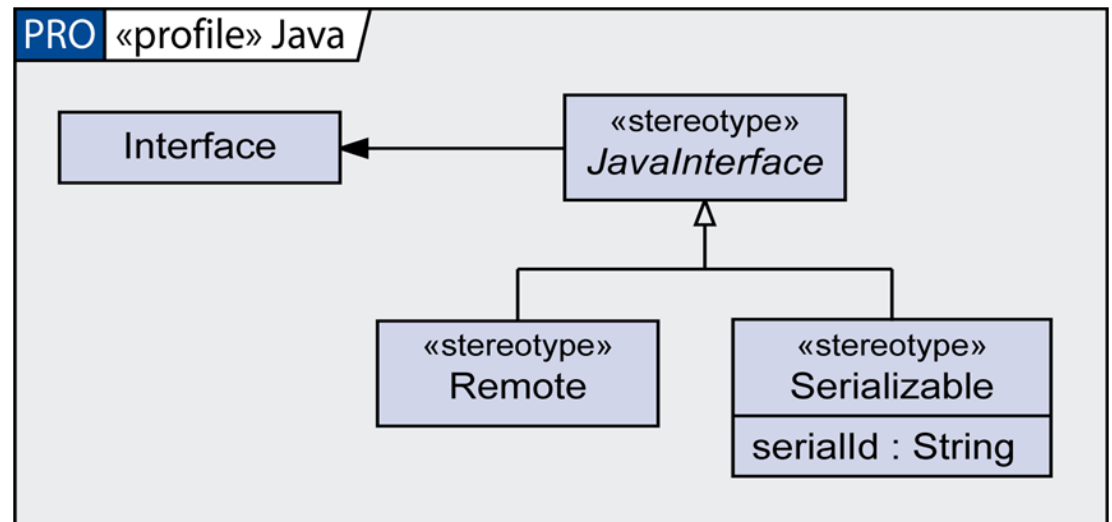
Unified Modeling Language 2

Profiles



Usage scenarios

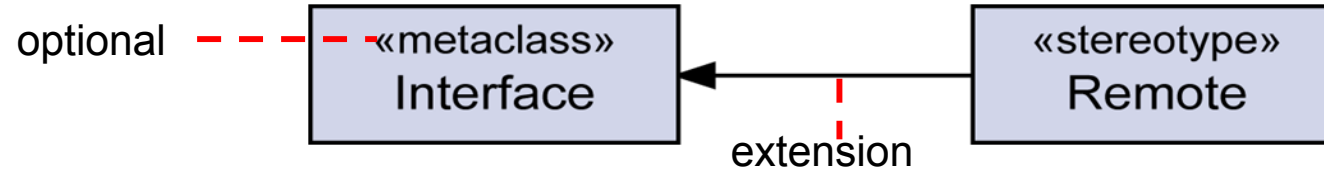
- **Metamodel customization** for
 - adapting terminology to a specific platform or domain
 - adding (visual) notation
 - adding and specializing semantics
 - adding constraints
 - transformation information
- **Profiling**
 - packaging domain-specific extensions
 - “domain-specific language” engineering





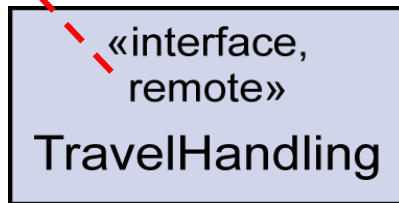
Stereotypes (1)

- Stereotypes define how an existing (UML) metaclass may be extended.

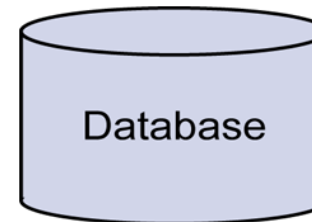


- Stereotypes may be applied **textually** or **graphically**.

lower-case initial

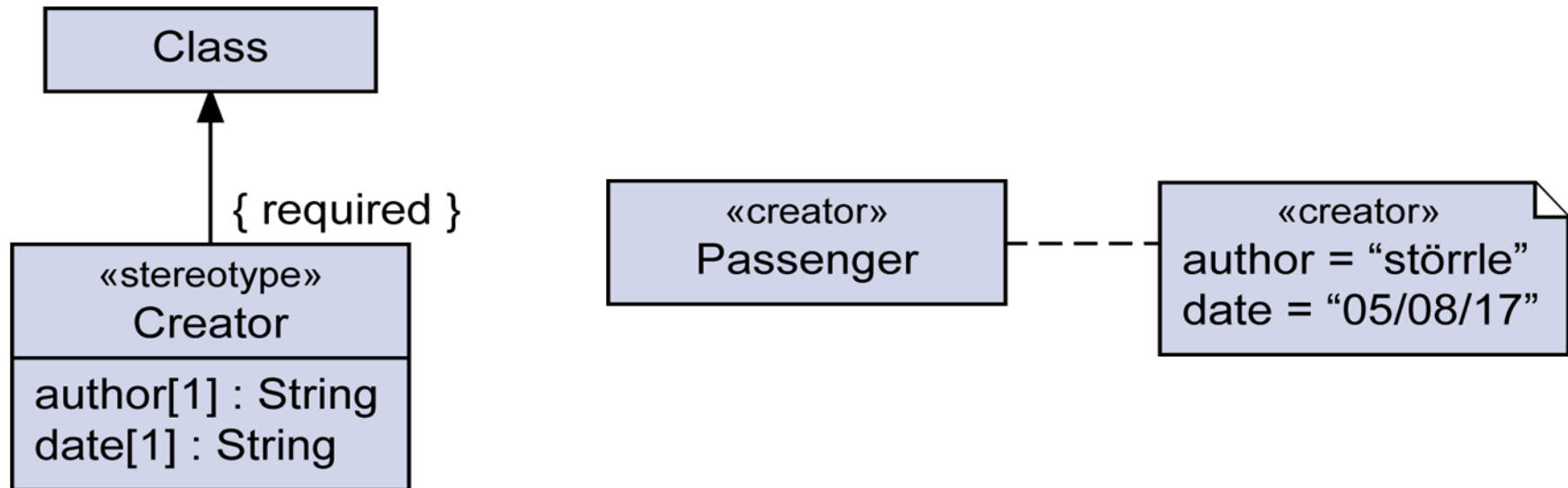


- Visual stereotypes may replace original notation.
 - But the element name should appear below the icon...



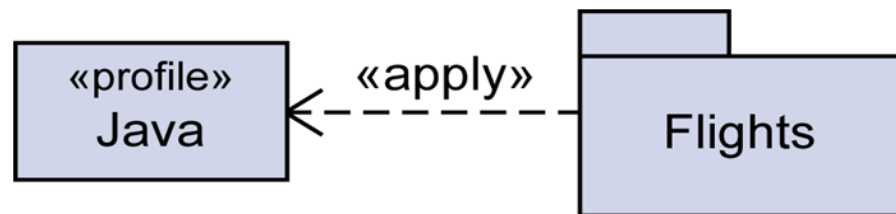
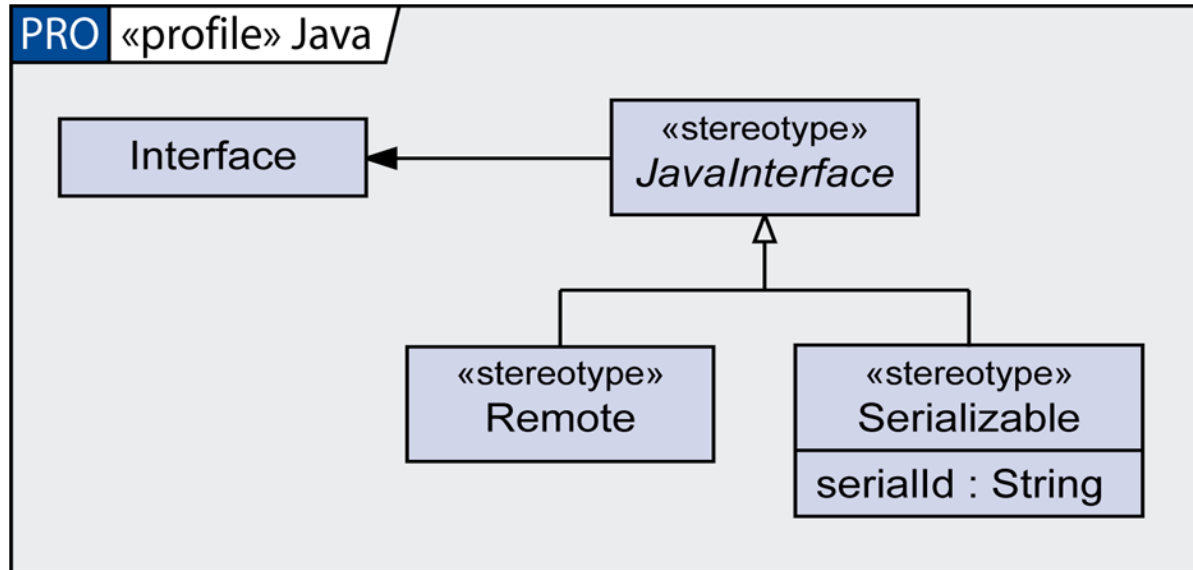
Stereotypes (2)

- Stereotypes may define **meta-properties**.
 - commonly known as “tagged values”
- Stereotypes can be defined to be **required**.
 - Every instance of the extended metaclass has to be extended.
 - If a required extension is clear from the context it need not be visualized.



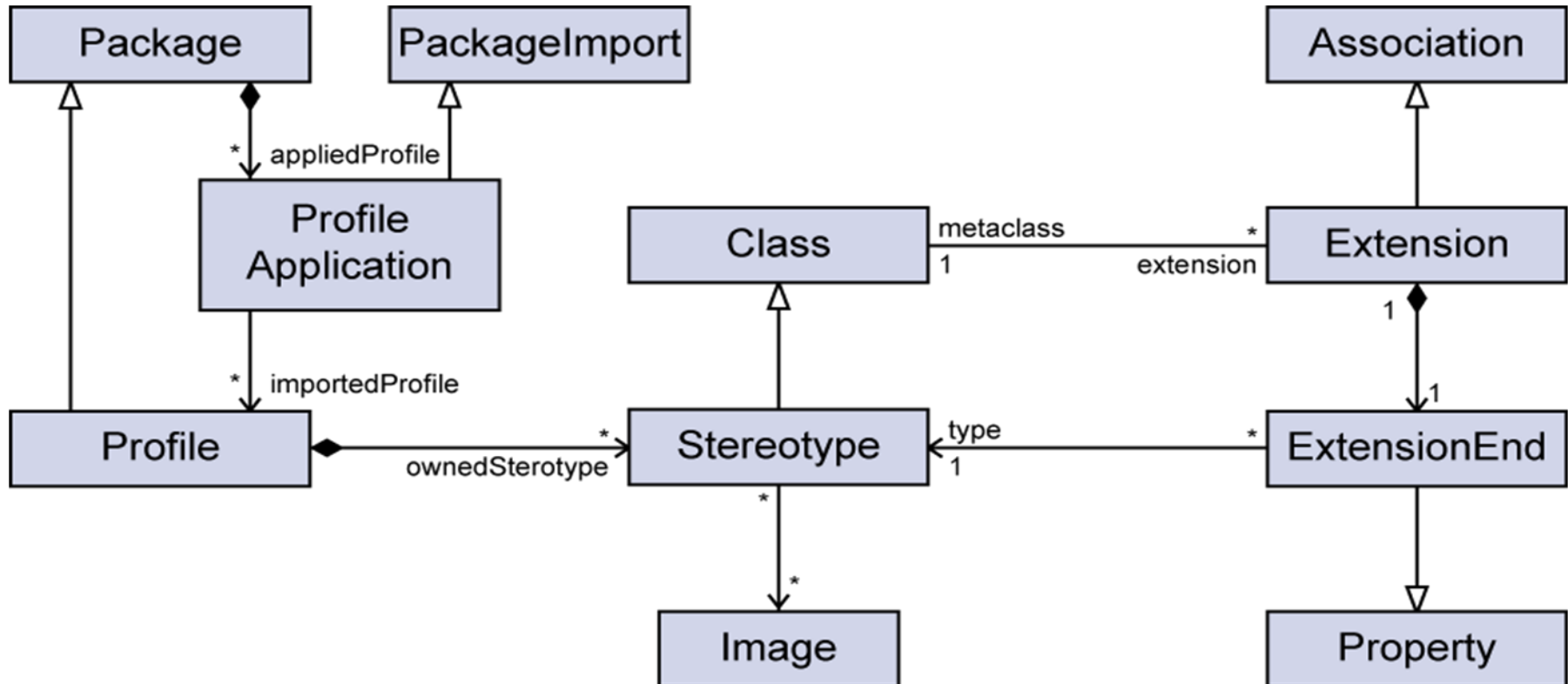
Profiling

- Profiles **package** extensions.



Metamodel

- Based on **infrastructure library** constructs
 - Class, Association, Property, Package, PackageImport





Metamodeling with Profiles

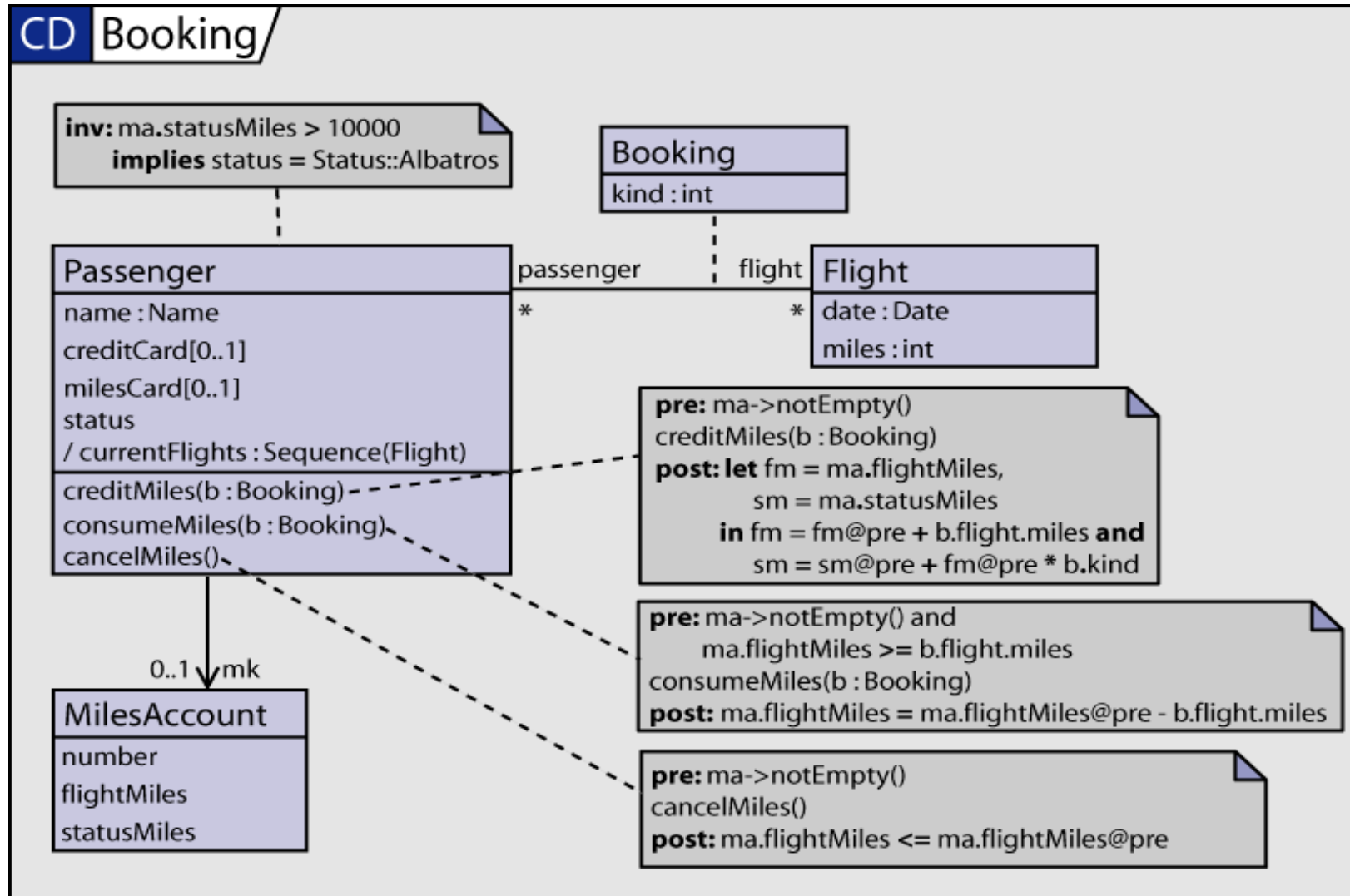
- Profile extension mechanism imposes **restrictions** on how the UML metamodel can be modified.
 - UML metamodel considered as “read only”.
 - No intermediate metaclasses
- Stereotypes metaclasses below UML metaclasses.

Wrap up

- Metamodel extensions
 - with stereotypes and meta-properties
 - for restricting metamodel semantics
 - for extending notation
- Packaging of extensions into profiles
 - for declaring applicable extensions
 - “domain-specific language” engineering

Object Constraint Language 2

A first glimpse



History and predecessors

- **Predecessors**

- Model-based specification languages, like
 - Z, VDM, and their object-oriented variants; B
- Algebraic specification languages, like
 - OBJ3, Maude, Larch

- Similar approaches in programming languages

- ESC, JML

- **History**

- developed by IBM as an easy-to-use formal annotation language
- used in UML metamodel specification since UML 1.1
- current version: OCL 2.3.1
 - specification: formal/2012-01-01

Usage scenarios

- Constraints on implementations of a model
 - invariants on classes
 - pre-/post-conditions for operations
 - cf. protocol state machines
 - body of operations
 - restrictions on associations, template parameters, ...
- Formalization of side conditions
 - derived attributes
- Guards
 - in state machines, activity diagrams
- Queries
 - query operations
- **Model-driven architecture (MDA)/query-view-transformation (QVT)**

Language characteristics

- Integration with UML
 - access to classifiers, attributes, states, ...
 - navigation through attributes, associations, ...
 - limited reflective capabilities
 - model extensions by derived attributes
- **Side-effect free**
 - *not* an action language
 - only possibly describing effects
- **Statically typed**
 - inherits and extends type hierarchy from UML model
- Abstract and concrete syntax
 - precise definition new in OCL 2

Simple types

- Predefined primitive types
 - Boolean `true, false`
 - Integer `-17, 0, 3`
 - Real `-17.89, 0.0, 3.14`
 - String `"Hello"`
- Types induced by UML model
 - Classifier types, like
 - Passenger `no denotation of objects, only in context`
 - Enumeration types, like
 - Status `Status::Albatros, #Albatros`
 - Model element types
 - `OclModelElement, OclType, OclState`
- Additional types
 - `OclInvalid` `invalid (OclUndefined)`
 - `OclVoid` `null`
 - `OclAny` `top type of primitives and classifiers`



Parameterized types

- **Collection types**
 - `Set(T)` sets
 - `OrderedSet(T)` like Sequence without duplicates
 - `Bag(T)` multi-sets
 - `Sequence(T)` lists
 - `Collection(T)` abstract
- **Tuple types (records)**
 - `Tuple(a1 : T1, ..., an : Tn)`
- **Message type**
 - `OclMessage` for operations and signals

Examples

- `Set{Set{ 1 }, Set{ 2, 3 }} : Set(Set(Integer))`
- `Bag{1, 2.0, 2, 3.0, 3.0, 3} : Bag(Real)`
- `Tuple{x = 5, y = false} : Tuple(x : Integer, y : Boolean)`



Type hierarchy

- Type conformance (reflexive, transitive relation \leq)
 - $\text{OclVoid} \leq T$ for all types T but OclInvalid
 - $\text{OclInvalid} \leq T$ for all types T
 - $\text{Integer} \leq \text{Real}$
 - $T \leq T' \Rightarrow C(T) \leq C(T')$ for collection type C
 - $C(T) \leq \text{Collection}(T)$ for collection type C
 - generalization hierarchy from UML model
 - $B \leq \text{OclAny}$ for all primitives and classifiers B

Counterexample

- $\neg(\text{Set}(\text{OclAny}) \leq \text{OclAny})$
- Casting
 - $v.\text{oclAsType}(T)$ if $v : T'$ and $(T \leq T'$ or $T' \leq T)$
 - upcast necessary for accessing overridden properties

Expressions

- Local variable bindings

```
let x = 1 in x+2
```

- Iteration

```
c->iterate(i : T; a : T' = e' | e)
```

source collection

iteration variable

(bound to current value in *c*)

iteration expression

(using variables *i* and *a*)

accumulator with initial value *e'*

(gathers result, returned after iteration)

Example:

```
Set{1, 2}->iterate(i : Integer; a : Integer = 0 | a+i) = 3
```

- Many operations on collections are **reduced** to `iterate`

Expressions: Standard library (1)

- Operations on primitive types (written: $v.op(\dots)$)
 - operations without $()$ are mixfix

OclAny	$=, <>, oclIsTypeOf(T), oclIsKindOf(T), \dots$
Boolean	and, or, xor, implies, not
Integer	$+, -, *, /, div(i), mod(i), \dots$
Real	$+, -, *, /, floor(), round(), \dots$
String	$size(), concat(s), substring(l, u), \dots$

- Operations on collection types (written: $v->op(\dots)$)

Collection	$size(), includes(v), isEmpty(), \dots$
Set	$union(s), including(v), flatten(), asBag(), \dots$
OrderedSet	$append(s), first(), at(i), \dots$
Bag	$union(b), including(v), flatten(), asSet(), \dots$
Sequence	$append(s), first(), at(i), asOrderedSet(), \dots$